

Curlews - Half Termly Overview – Spring 1 2024 – Watery Worlds



CORE SUBJECTS				
	Maths Red Rose Maths	English Penguins, Possums and Pigs	RE Joseph – Why is Joseph a Bible Hero?	SCIENCE Animals including Humans
08.01.24	Number and Place Value Identifying and representing 2-digit numbers Counting in 2s, 3s and 5s Rounding	Stories with familiar settings Lost and Found by Oliver Jeffers Creating Interest Reading Response	To know that the story of Joseph can be found in the Old Testament.	To identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals. Identifying and classifying.
15.01.24	Measurement Mass/Weight/Capacity	Stories with familiar settings Lost and Found by Oliver Jeffers Reading and Analysing Gathering Content	To know that the story of Joseph is key in the history of the People of God. To retell stories from the life of Joseph.	To describe and compare the structure of a variety of common animals. Identifying and classifying.
22.01.24	Geometry – 2D and 3D shapes Halves and Quarters of shapes and objects Addition and Subtraction	Stories with familiar settings Lost and Found by Oliver Jeffers Story Writing	To talk about the actions and feelings of the characters and relate them to my own.	To identify, name and sort animals that are herbivores, carnivores and omnivores
29.01.24	Counting and Money Counting in 2s, 5s and 10s Addition and Subtraction problems	Non-Chronological Reports/Information Poster Creating Interest	To understand that forgiveness is a Christian Core value.	To identify, name, draw and label the basic parts of the human body.
05.02.24	Multiplication Doubling and halving Number bonds Partitioning	Poems on a Theme Publish a poem and make a whole class book to place in the reading corner.	To talk about the nature and characteristics of God.	To name the five senses and to perform simple tests to find out more about them.

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FOUNDATION SUBJECTS						
	Creative Curriculum		Other curriculum subjects			
	History/Geography Explorers	Art/DT Painting and Printing	Computing Maze Explorers	PE Rolling a Ball Minibeasts	Music Exploring Sound	PSHE Keeping Myself Safe
08.01.24	To understand and explain what makes a person significant.	To print with a range of hard and soft materials. To make simple marks on rollers and printing palettes.	To understand the functionality of the basic direction keys. To be able to use the direction keys to complete the challenges successfully.	To demonstrate rolling a ball with some accuracy. To perform the basic skill of jumping.	Find and try to keep a steady beat. Sing and recognise high and low sounds	Understand that medicines can sometimes make people feel better when they're ill & give examples of what a person can do to feel better without use of medicines
15.01.24	To develop an awareness of the lives of significant individuals in the past. To find out when Christopher Columbus lived and what he was trying to achieve.	To make rubbings to collect textures and patterns.	To understand the functionality of the basic direction keys. To understand how to create and debug a set of instructions (algorithm).	To demonstrate rolling different equipment with some accuracy. To travel over, under and throw climbing equipment.	To compose a melody, using three or five notes over the backing track.	Explain simple issues of safety and responsibility about medicines and their use.
22.01.24	To explore the impact of Columbus's voyages and what he brought back to Europe.	To create roll printing ink over found objects to create patterns and effects (stencils).	To use the additional direction keys as part of their algorithm. To understand how to change and extend the algorithm list. To create a longer algorithm for an activity	To demonstrate rolling different equipment with some accuracy. To show the skill of rolling equipment in different ways. To travel over, under and through balance and climbing equipment.	Know the meaning of dynamics (loud/quiet) and tempo (fast/slow)	Identify situations in which they would feel safe or unsafe
29.01.24	To develop an awareness of the lives of significant individuals in the past. To explore the achievements of Matthew Henson.	To print with a range of hard and soft materials. To build repeating patterns and recognise pattern in the environment	To provide an opportunity for the children to set challenges for each other. To provide an opportunity for the teacher to add these challenges to a display board for the class to try	To demonstrate a simple tactic in a rolling game. To roll in a variety of ways. To revise fundamental movement skills covered in the unit. To catch a large sponge ball with increasing accuracy.	To sing and learn to play instruments within a song.	Suggest actions for dealing with unsafe situations including who they could ask for help.
05.02.24	To develop an awareness of the lives of significant individuals in the past. To find out about Neil Armstrong's landing on the moon and the impact this had on the world.	To use the technique of mono-printing to create texture and shape.	To provide an opportunity for the children to set challenges for each other. To provide an opportunity for the teacher to add these challenges to a display board for the class to try.	To show two simple tactics in a game. To focus on applying a tactic in a game to outwit an opponent.	To share and perform the learning that has taken place.	Identify situations in which they would need to say 'Yes', 'No', 'I'll ask', or 'I'll tell', in relation to keeping themselves and others safe.