## Harriers - Half Termly Overview - Summer 1 2024 - The Great Outdoors

	CORE SUBJECTS (SEE WEEKLY PLANS FOR MATHS AND ENGLISH OUTCOMES)									
	Maths Following Red Rose Maths Y6 Revision	English Oh I do like to be beside the seaside Wonder by RJ Palacio	RE Women in the Old Testament	SCIENCE Living things and their habitats						
15.4.24	Year 5 Place Value Year 6 Ratio and proportion Algebra, formulas and equations	Discussion and debate Reading response	To know the names of important women in the bible	To give reasons for classifying animals based on their similarities and differences.						
22.4.24	Year 5 Place Value Year 6 Algebra, formulas and equations Calculating with fractions Pie charts	Discussion and debate Reading analysis/gathering content phase	To know the story of Jochebed	To describe how living things are classified into groups.						
29.4.24	Year 5 Measurement and statistics Year 6 Percentages decimals and fractions Time Nets Order of operations Area of shapes	Discussion and debate Planning and writing phase Independent write	To know the story of Deborah	To identify the characteristics of different types of animals.						
6.5.24	Year 5 Geometry Year 6 Revision and SATS preparation	Wonder Narrative reading phase	To know the story of Rahab and Abigail and that being a person of faith isn't always easy	To describe and investigate helpful and harmful microorganisms.						
13.5.24	Year 5 Addition and subtraction Year 6 SATS week	Wonder Narrative planning and writing phase	To know the story of Hannah and Ruth and the power of prayer, loyalty and friendship	To identify the characteristics of different types of microorganisms.						
20.5.24	Multiplication Revision and assessment	Wonder Biography	To know the Jewish festival of Purim celebrates how God used Esther to save his people	To research the four main types of plants.						

## Harriers - Half Termly Overview - Summer 1 2024 - The Great Outdoors

	Siverdale St. Off
	SIT IN
	Service of the servic
S	12 Company of the

	FOUNDATION SUBJECTS								
	Creative Cur	riculum	Other curriculum subjects						
	History/Geography Stone Age to Iron Age	Art <mark>/DT</mark> Food technology	Computing Coding	PE Netball Dance	Music	PSHE Being my best	French All about town		
15.4.24	To understand what humans needed for survival in the Stone Age.	To understand how ingredients are reared and processed	To design a playable game with a timer and score	Netball To demonstrate passing and catching a netball with consistency, accuracy and control Dance To create short dance sequences based on action words	To understand the structure of music, find the pulse, copy back rhythms and experiment with my own rhythms	To identify their own strengths and talents	To learn the names of places in a town		
22.4.24	To understand what was found at Skara Brae and why it is important.	To make adaptations to design a recipe	To plan and use a selection of variables	Netball To demonstrate a shoulder pass To shoot a netball with some accuracy  Dance To create and perform a group dance	To listen, appraise and respond to music and give my opinions about a piece of music	Identify people who are responsible for helping them stay healthy and safe	To learn the names of places in a town		
29.4.24	To understand what copper mining meant to the people of the Bronze Age.	To evaluate nutritional content	To use functions and understand how they are useful	Netball To apply simple tactics when playing a netball type game To create a group dance which includes counter balances and lifts	To learn to sing a song	To identify aspirational goals	To ask the way and give directions		
6.5.24	To understand how evidence about Stonehenge can give us different answers about the past.	To practise food preparation skills	To use flowcharts to test and debug a programme	Netball To apply simple tactics with and without the ball when playing a netball type game Dance To develop a group dance, giving and taking constructive feedback	To compose music To improvise with music	To identify risk factors in a given situation	To ask the way and give directions		
13.5.24	To understand how and why hillforts were developed in the Iron Age.	To design a product label	To understand how user input can be used in a programme	Netball To apply simple tactics with and without the ball when playing a netball type game, including defending Dance To perfect and perform the group dance	To use and understand staff and other music notations	To know the basic functions of the four body systems covered and know they are inter-related.	To say where you are going		
20/5/24	To understand how evidence about the Druids can give us different answers about the past.	To design a product label	To understand how 2code can be used to make a text based adventure game	Netball To apply simple attacking and defending tactics when playing a netball type game Dance To perfect and perform the group dance	To perform a piece of music	To understand risks related to growing up and explain the need to be aware of these	To say where you are going		