

Bitterns - Half Termly Overview – Summer 2 2025 – Here, There and Everywhere

CORE SUBJECTS (SEE WEEKLY PLANS FOR MATHS AND ENGLISH OUTCOMES)				
	Maths Red Rose Maths	English Newspaper reports, Folk Tales and Debate	RE David and the Psalms	SCIENCE States of Matter
2.6.25	Addition and Subtraction (Empty Number lines and Part/Whole model) Adding by bridging Subtracting by bridging Subtracting by counting on to find the difference	* To analyse the structure of a newspaper report. * To scan for dates, names and numbers. * To be able to generate and answer questions with reference to the text. * To develop ideas using drama.	* To investigate how people are selected for different roles and jobs. * To learn how God has selected people for special jobs in the bible.	* To compare and group materials together, according to whether they are solids, liquids or gases.
9.6.25	Multiplication and Division Shape, space and measure	* To be able to create their own plan. * To be able to organise ideas into a paragraphs. * To be able to investigate and decide on an appropriate headline. * To be able to write a newspaper report with: - appropriate pronouns - noun phrases appropriate to non-fiction.	* To consider how the children have and can overcome challenges. * To explore David's courage to overcome Goliath and think about how his story and those of others can be inspirational.	* To compare and group materials together, according to whether they are solids, liquids or gases.
16.6.25	Multiplication and Division Mental Addition and Subtraction Shape, space and measure	* To be able to comment on a film text. * To be able to collect synonyms using a thesaurus. * To be able to evaluate word choice and sequence ideas. * To be able to use precise verbs. * To be able identify and use complex sentences with adverb starters.	* To learn about David and Jonathan's friendship in 1 Samuel. * To explore which qualities make a good and loyal friend * To explore how David was persecuted by Saul in 1 Samuel.Da	* To observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C).
23.6.25	Place Value Shape, space and measure	* To be able to compare and contrast characters in traditional folk tales. * To be able to explain new vocabulary in context, orally and in writing * To be able to analyse a folk tale and sequence events. * To be able to develop a new story with familiar characters from a folk tale.	* To explore the story of David becoming king and if he was a good king. * To enjoy listening to harp music and psalms in different forms as inspiration for artwork.	* To observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C).
30.6.25	Fractions Shape, space and measure	* To be able to identify key features of discussion texts. * To be able to identify the structure of a discussion text. * To be able to identify the structure of a paragraph.	* To understand the imagery in the Psalms and explore how they represent the aspects of the character of God.	* To Identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.
7.7.25	Statistics and Calculations Shape, space and measure	* To be able to participate in a formal debate using appropriate language. * To be able to use intonation and volume when presenting their point of view. * To be able to use key points from the debate to plan a discussion text. * To be able to organise a discussion text in relation to audience and purpose	* To use discussions about the psalms as inspiration for the children writing their own psalms.	* To Identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.

Bitterns - Half Termly Overview – Summer 2 2025 – Here, There and Everywhere

	FOUNDATION SUBJECTS						
	Creative Curriculum		Other curriculum subjects				
	History/ Geography Britain on the Map	Art/DT Designing and making a fabric book sleeve	Computing Artificial Intelligence	PE	Music Expression and Improvisation	PSHE Growing and changing	French
2.6.25	Library Visit	* To explore and explain the advantages and disadvantages of different types of fastening type.	• To understand the basic concept of artificial intelligence.	<u>Athletics</u> * To throw using a pull action. * To explore different running techniques. <u>Dodgeball</u> * To demonstrate throwing a ball at a target using a one handed pass.	Song – This Train is a Coming. Listen and respond to the song. Sing the song as part of ensemble. Play the glockenspiel with parts or all of the tune.	* To identify different types of relationships;	Talking about francophone countries
9.6.25	* To use an atlas to locate the seven continents of the world. * Use an atlas to locate the five major oceans of the world. * To use an atlas to locate the four countries of the UK, capital cities and other key places.	* To write a design criteria. * To design a product based on a design criteria. * To create a design which includes a fastening for a book sleeve.	• To identify real-life examples of artificial intelligence. • To recognise the impact of artificial intelligence in daily life.	<u>Athletics</u> * To perform the sling throwing action. * To develop jumping actions (two feet to two feet for distance). <u>Dodgeball</u> * To demonstrate throwing a ball at a target using a one handed pass.	Song – This Train is a Coming Talk about the song together Explore its musical style through the style indicators of this music and its performers. When singing follow a leader/conductor	* To recognise who they have positive healthy relationships with.	Talking about the languages we speak
16.6.25	* To use the eight points of a compass, four figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom.	* To make and test a paper template of a book sleeve.	* To understand how Artificial Intelligence can help us. * To recap what is meant by the terminology artificial intelligence.	<u>Athletics</u> * To throw using a push action. <u>Dodgeball</u> * To demonstrate throwing a ball at a target using a one handed throw with accuracy in a game situation.	Song – Oh Happy Day Talk about the song together and explore the musical style. Embed a deeper understanding of the musical concepts related to the song Learn to sing the song as part of an ensemble/choir Follow a leader/conductor.	* To understand what is meant by the term body space (or personal space); * To identify when it is appropriate or inappropriate to allow someone into their body space;	Identifying different items of clothing
23.6.25	* To name different types of maps and explain some key features of maps. * To draw a simple sketch map of the school and local area. * To name the four points of a compass. * Plan a simple route around the local area using key vocabulary Identify map symbols.	* To join fabric by sewing. * To stick to the design criteria. * To ensure a product is fit for purpose.	* To explore how artificial intelligence can assist and benefit us in various aspects of daily life.	<u>Athletics</u> * To throw for distance using a pull, push and sling throw. * To pass a quoit/baton to a teammate in a relay. * To perform a hop, step and jump. <u>Dodgeball</u> * To demonstrate throwing a ball at a target using a one handed throw with accuracy in a game situation.	Listen and Respond - Romeo And Juliet, Overture-Fantasy. Talk about the song together Explore its musical style through the style indicators of this music and its performers.	* To rehearse strategies for when someone is inappropriately in their body space.	Describing items of clothing
30.6.25	* To use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.	* To decorate and finish a book sleeve.	* To understand the potential applications and impact of AI in the future. * To encourage critical thinking and creativity when thinking about the future of AI.	<u>Athletics</u> * To perform pull, push and sling throw. To perform a combination of 5 jumps. <u>Dodgeball</u>	Listen and Respond - A World Full Of Sound Talk about the song together Explore its musical style through the style indicators of this music and its Performers.	* To Know that our body can often give us a sign when something doesn't feel right; to trust these signs and talk to a trusted adult if this happens; * To recognise and describe appropriate behaviour online as well as offline;	Discussing countries and clothes
7.7.25	* To use aerial photographs to 'view from above' and recognise basic human and physical features * To ask geographical questions – Where is it? What is this place like? How near/far is it?	* To evaluate their own and other children's work.	* To understand how artificial intelligence is being used to create music and art. • To use artificial intelligence to create music and art.	<u>Athletics</u> * To perform pull, push and sling throw. * To perform a combination of 5 jumps. <u>Dodgeball</u> * To demonstrate throwing a ball at a target using a one handed throw with accuracy in a game situation.	Learn to Sing the Song - A World Full Of Sound Learn to sing the song as part of an ensemble/choir Follow a leader/conductor.	* To Identify what constitutes personal information and when it is not appropriate or safe to share this; * To Understand and explain how to get help in a situation where requests for images or information of themselves or others occurs	

Bitterns - Half Termly Overview – Summer 2 2025 – Here, There and Everywhere

